

tinyML[®] Talks

Enabling Ultra-low Power Machine Learning at the Edge

“microTVM: a Tensor Compiler for Bare Metal”

Andrew Reusch - OctoML

[Japan Area Group] – January 19, 2021



www.tinyML.org



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EDGE IMPULSE



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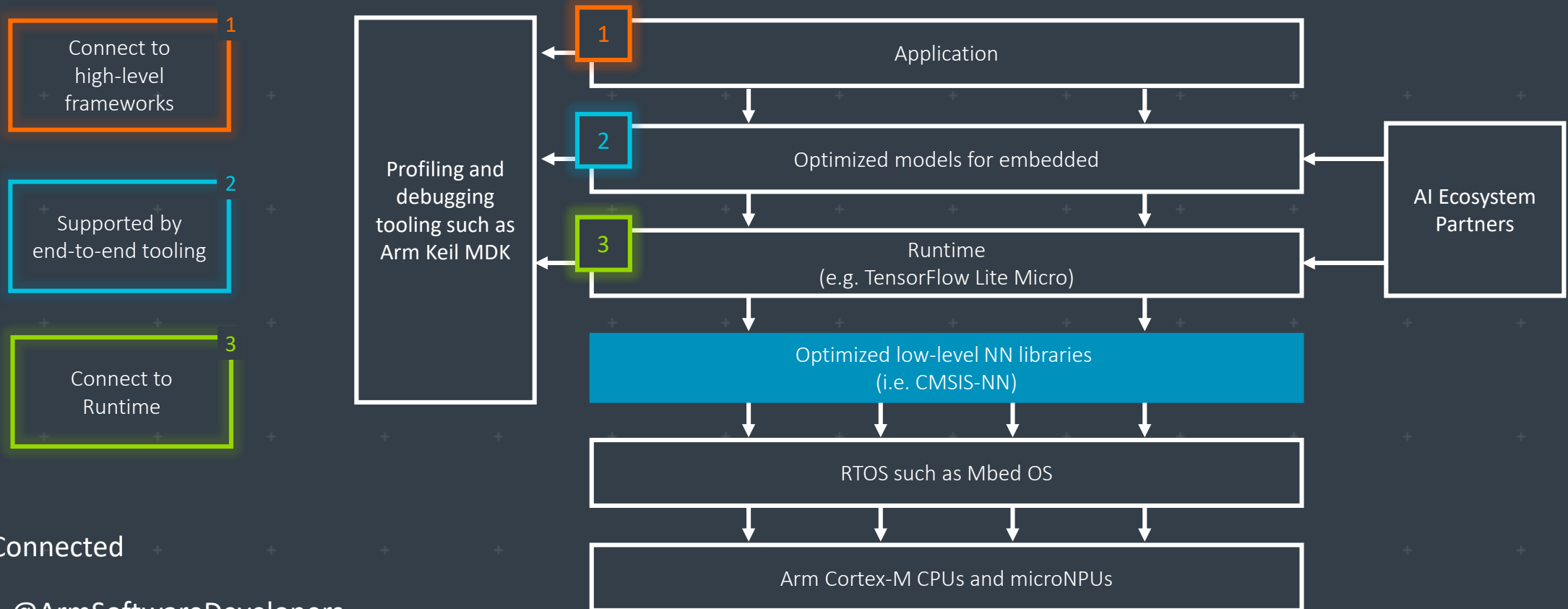
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Additional Sponsorships available – contact Bette@tinyML.org for info

Arm: The Software and Hardware Foundation for tinyML



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Resources: developer.arm.com/solutions/machine-learning-on-arm



WE USE AI TO MAKE OTHER AI FASTER, SMALLER AND MORE POWER EFFICIENT



Automatically compress SOTA models like MobileNet to <200KB with **little to no drop in accuracy** for inference on resource-limited MCUs



Reduce model optimization trial & error from weeks to days using Deeplite's **design space exploration**



Deploy more models to your device without sacrificing performance or battery life with our **easy-to-use software**

BECOME BETA USER bit.ly/testdeeplite

mobilityXlab

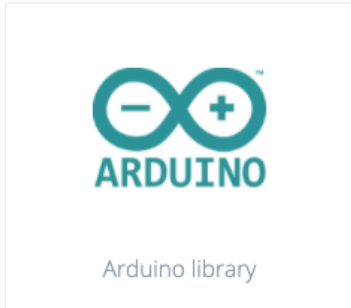
arm



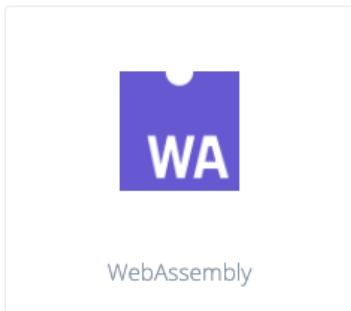
TinyML for all developers



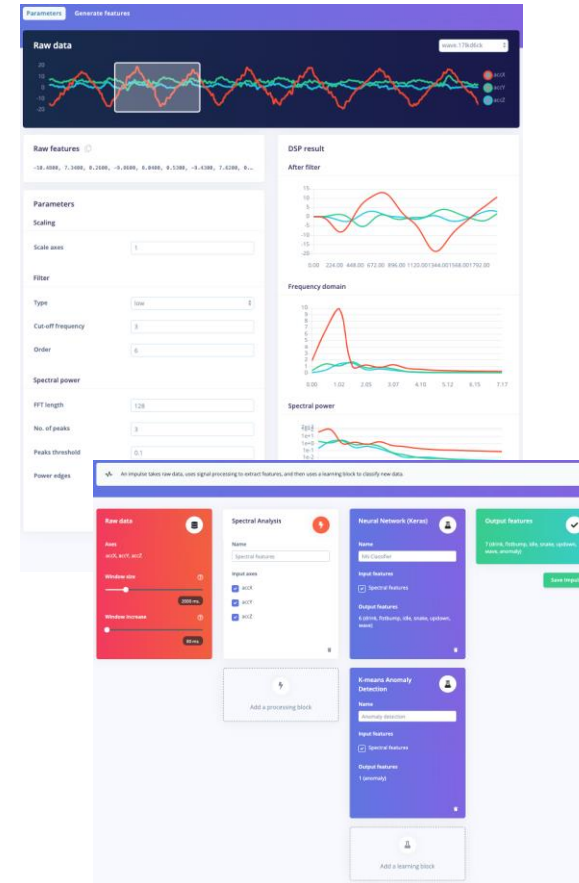
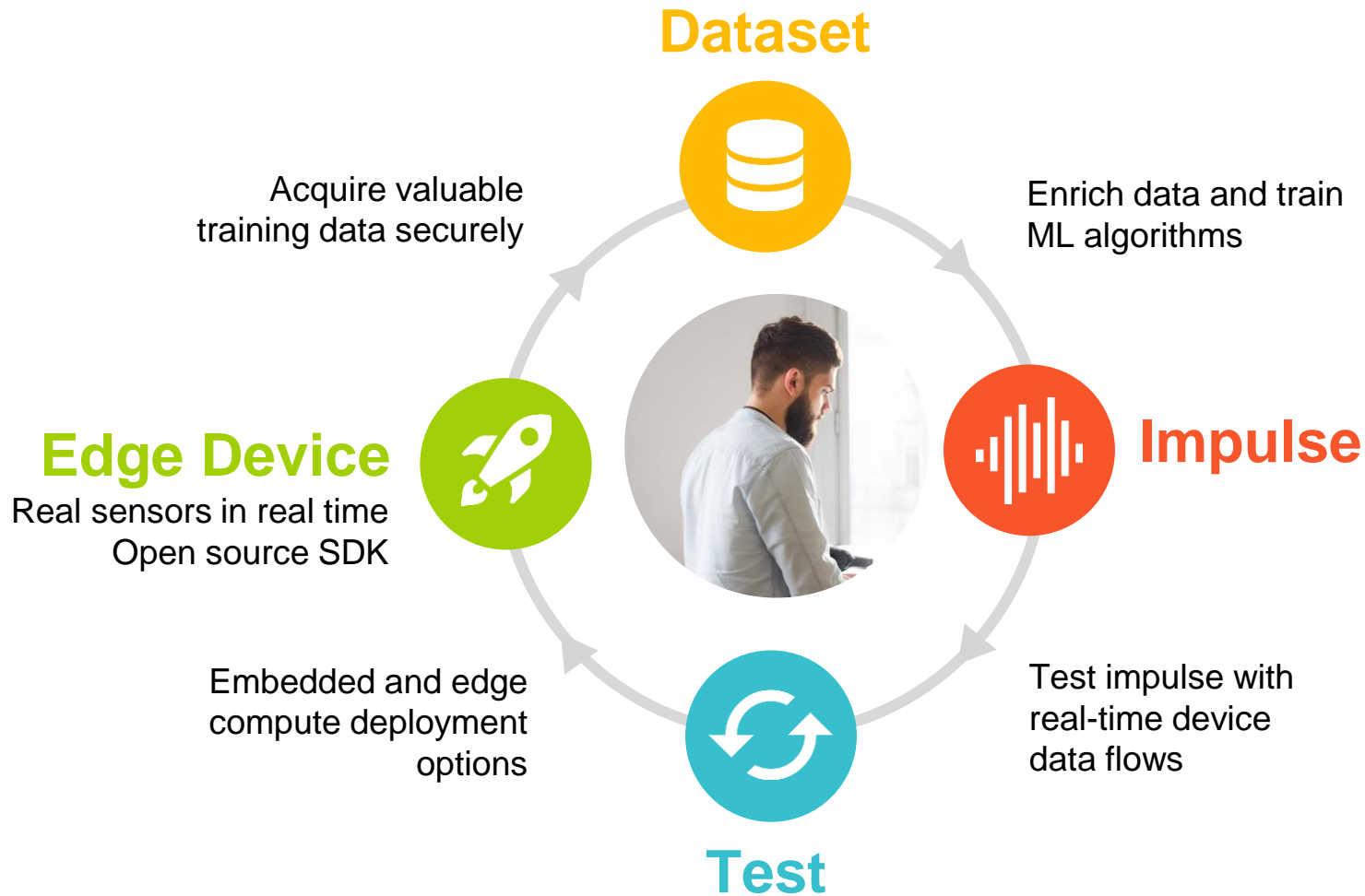
C++ library



Arduino library



WebAssembly



Maxim Integrated: Enabling Edge Intelligence

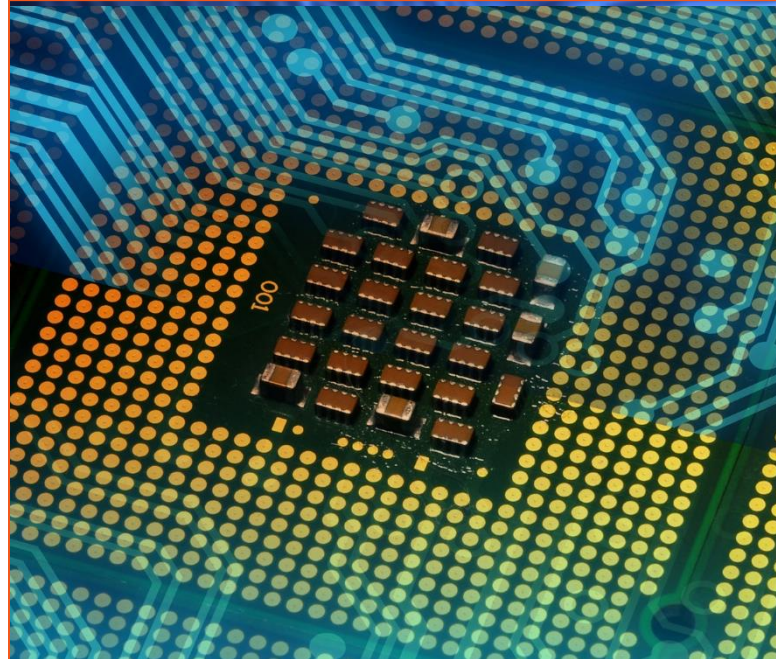
www.maximintegrated.com/ai

Sensors and Signal Conditioning



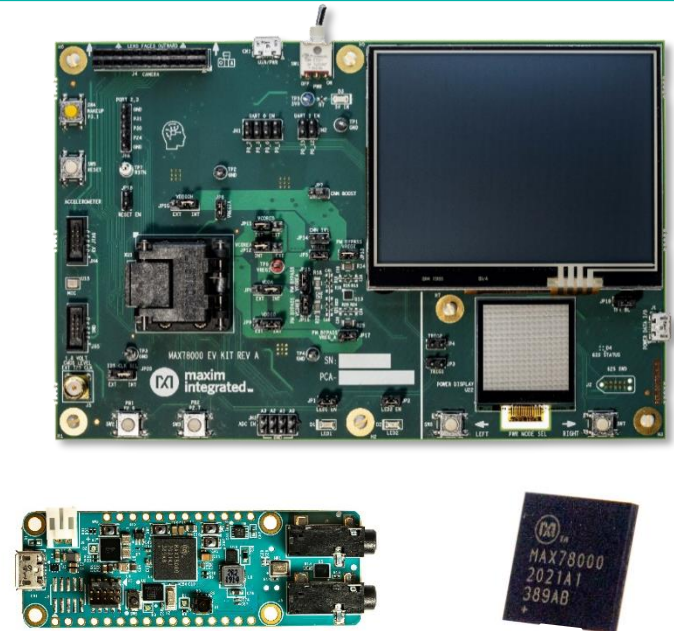
Health sensors measure PPG and ECG signals critical to understanding vital signs. Signal chain products enable measuring even the most sensitive signals.

Low Power Cortex M4 Micros



The biggest (3MB flash and 1MB SRAM) and the smallest (256KB flash and 96KB SRAM) Cortex M4 microcontrollers enable algorithms and neural networks to run at wearable power levels

Advanced AI Acceleration



The new MAX78000 implements AI inferences at over 100x lower energy than other embedded options. Now the edge can see and hear like never before.

Qeexo AutoML for Embedded AI

Automated Machine Learning Platform that builds tinyML solutions for the Edge using sensor data



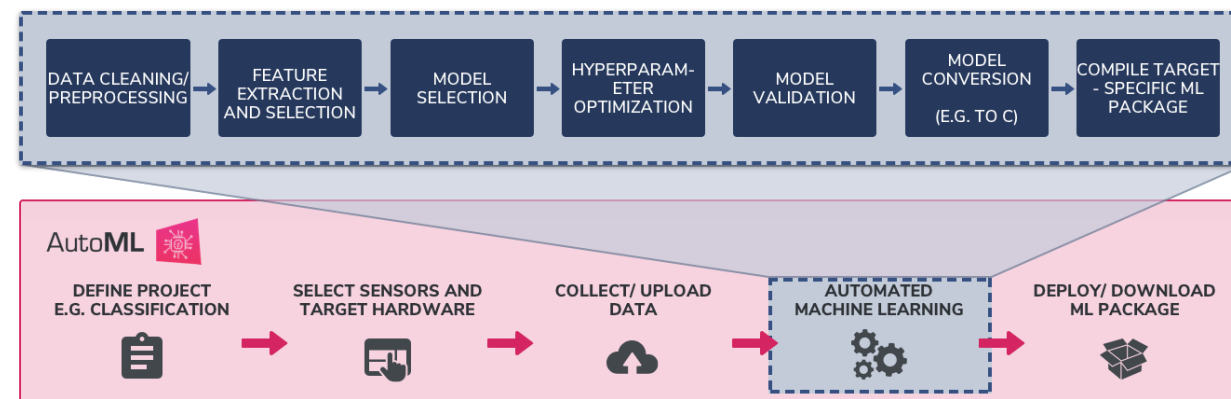
Key Features

- Wide range of ML methods: GBM, XGBoost, Random Forest, Logistic Regression, Decision Tree, SVM, CNN, RNN, CRNN, ANN, Local Outlier Factor, and Isolation Forest
- Easy-to-use interface for labeling, recording, validating, and visualizing time-series sensor data
- On-device inference optimized for low latency, low power consumption, and a small memory footprint
- Supports Arm® Cortex™- M0 to M4 class MCUs
- Automates complex and labor-intensive processes of a typical ML workflow – no coding or ML expertise required!

Target Markets/Applications

- Industrial Predictive Maintenance
- Automotive
- Smart Home
- Mobile
- Wearables
- IoT

QEEEXO AUTOML: END-TO-END MACHINE LEARNING PLATFORM



For a limited time, sign up to use Qeexo AutoML at automl.qeexo.com for FREE to bring intelligence to your devices!



Reality AI[®]

is for building products

<https://reality.ai>



info@reality.ai



[@SensorAI](https://twitter.com/SensorAI)



[Reality AI](https://www.linkedin.com/company/reality-ai)

Reality AI Tools[®] software

Automated Feature
Exploration and Model
Generation

Bill-of-Materials
Optimization

Automated Data
Assessment

Edge AI / TinyML
code for the smallest
MCUs

Reality AI solutions

Automotive sound recognition & localization

Indoor/outdoor sound event recognition

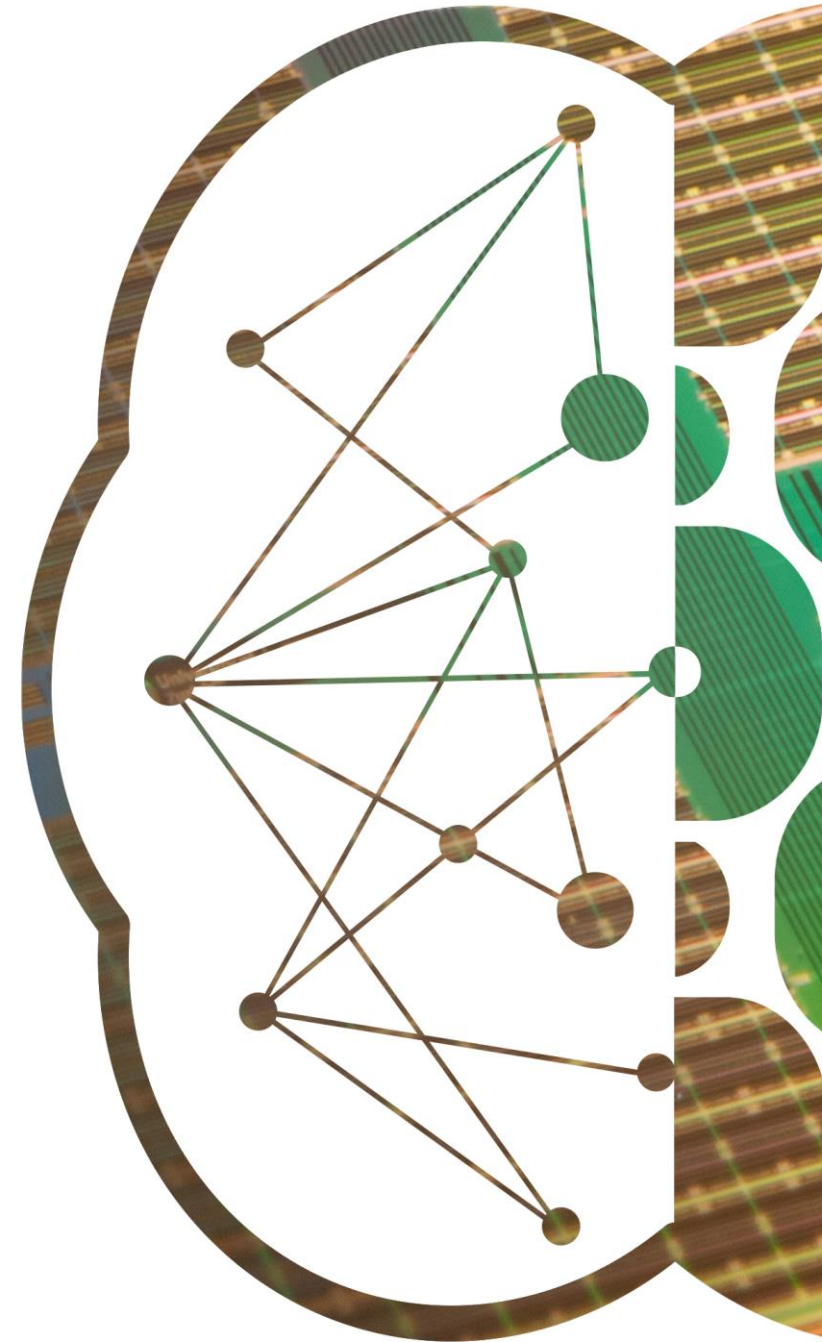
RealityCheck[™] voice anti-spoofing



SynSense

SynSense builds **ultra-low-power** (sub-mW) **sensing and inference** hardware for **embedded, mobile and edge** devices. We design systems for **real-time always-on smart sensing**, for audio, vision, IMUs, bio-signals and more.

<https://SynSense.ai>





Next tinyML Talks

Date	Presenter	Topic / Title
Tuesday, February 2	Martino Sorbaro R&D Scientist, SynSense	Always-on visual classification below 1 mW with spiking convolutional networks on DyNap™-CNN

Webcast start time is 8 am Pacific time

Please contact talks@tinymml.org if you are interested in presenting

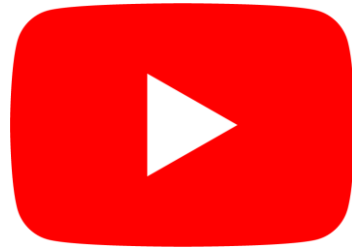


Reminders

Slides & Videos will be posted tomorrow

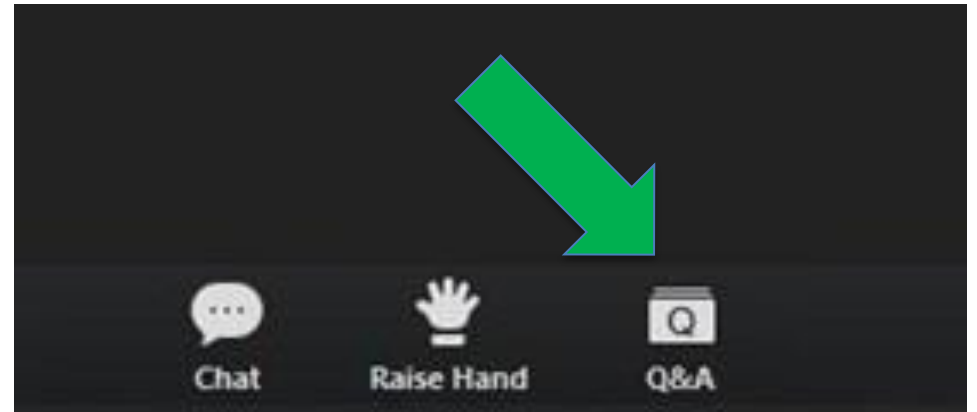


tinyml.org/forums



youtube.com/tinyml

Please use the Q&A window for your questions





Andrew Reusch



Andrew Reusch is a Software Engineer at OctoML and a core contributor to the microTVM project. Prior to OctoML, he worked on digital IC design and embedded firmware for medical devices at Verily, an Alphabet company. Andrew holds a Bachelor of Engineering in Computer Engineering from the University of Washington.



microTVM: a Tensor Compiler for Bare Metal

TinyML Meetup - Tokyo

Andrew Reusch

Outline

- What is μ TVM?
- How μ TVM Works
- Demo Walkthrough
- Future Directions
- Q&A

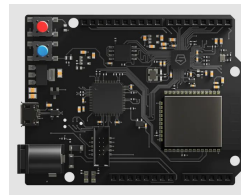
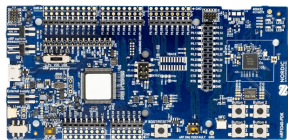


What is μ TVM?



using TVM
to run models
on bare-metal devices

libmodel.a



...Bare Metal?

To μ TVM, bare metal is not just:



Raspberry Pi

- These (usually) have operating systems



Reserved Cloud Instances

- These still have Virtual Memory



Running outside a VM

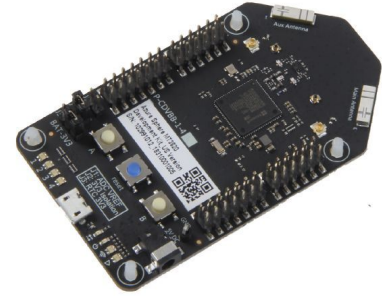
- Again, still a traditional OS



...Bare Metal?

Bare metal is (often) IoT-class devices

- ⚡ AzureSphere
- ⚡ Arduino
- ⚡ Cortex-M class micro-controllers



μ TVM works in places without...



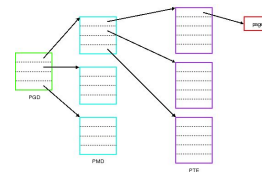
❌ Operating Systems

- no files, DLLs, .so, memory mapping, kernels



❌ Virtual Memory

- No malloc, C++ RAII, exceptions, ...



❌ Advanced Programming Languages

- No Rust or Python required...
(But we like those and you could use them!)



The deployment challenge



PyTorch

Caffe2

TensorFlow

mxnet

ONNX

TensorFlow Lite

The deployment challenge

frameworks



PyTorch

Caffe2

TensorFlow

mxnet

ONNX

TensorFlow Lite



The deployment challenge

targets



The deployment challenge

targets →

										
 PyTorch	?	?	?	?	?	?	?	?	?	?
 Caffe2	?	?	?	?	?	?	?	?	?	?
 TensorFlow	?	?	?	?	?	?	?	?	?	?
 mxnet	?	?	?	?	?	?	?	?	?	?
 ONNX	?	?	?	?	?	?	?	?	?	?
 TensorFlow Lite	?	?	?	?	?	?	?	?	?	?



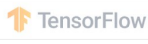



The deployment challenge

targets →

										
	✓	?	?	✓	?	?	?	?	?	?
	✓	?	?	✓	?	?	?	?	?	?
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	✓	?	?	✓	?	?	?	?	?	?







The deployment challenge



	?	?	?	?	?	?	?	?	?	?
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	?	?	?	?	?	?	?	?	?	?
	?	✓	?	?	?	?	?	?	?	?

The deployment challenge



 PyTorch	?	?	?	?	?	?	?	?	?	?
 Caffe2	?	✗	?	?	?	?	?	?	?	?
 TensorFlow	?	?	?	?	?	?	?	?	?	?
 mxnet	?	?	?	?	?	?	?	?	?	?
 ONNX	?	?	?	?	?	?	?	?	?	?
 TensorFlow Lite	?	?	?	?	?	?	?	?	?	?

Bare Metal Deployment Challenges

- Less abstraction than full OS
 - Less tools to work with
- Resources are tighter
 - Scheduling is harder
- Demands are unique per-chip and per-project
 - Code reuse is tricky



TVM: Bridging the gap as a DL compiler and runtime



Cut capital and operational ML costs



Build your model once, run anywhere



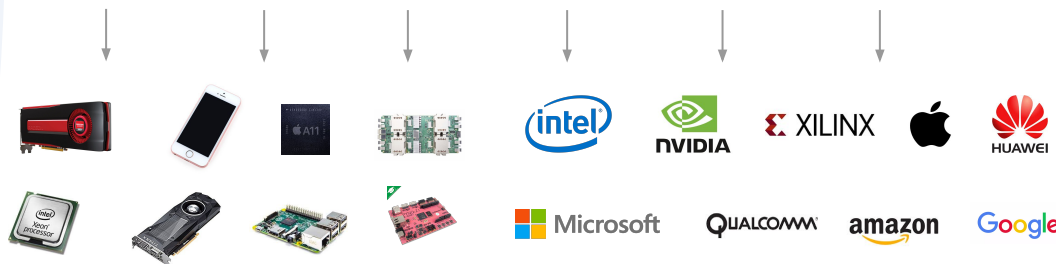
Reduce model time-to-market



Open source, optimization framework for deep learning.



ML-based Optimizations



Backends for

x86, nVidia/CUDA, AMD, ARM, MIPS, RISC-V, etc

TVM is an emerging industry standard



Every "Alexa" wake-up today across all devices uses a model optimized with TVM



Open source
~460 contributors from industry and academia.



"[TVM enabled] real-time on mobile CPUs for free...We are excited about the performance TVM achieves." More than 85x speed-up for speech recognition model.



Bing query understanding: 112ms (Tensorflow) -> 34ms (TVM).
QnA bot: 73ms->28ms (CPU), 10.1ms->5.5ms (GPU)



"TVM is key to ML Access on Hexagon" - Jeff Gehlhaar, VP Technology



Unified ML compilation stack for CPU, GPU, NPU built with TVM



The μ TVM Approach

- Batteries Included
 - μ TVM can be used with only the standard C library
- Compute-centric
 - μ TVM does not configure the SoC--it only runs computations
 - μ TVM integrates with RTOS like Zephyr and mBED for SoC configuration
- Transparent
 - μ TVM binaries can be compiled directly from source

How μ TVM Works



```
int32_t fused_conv2d_right_shift_add() {  
    // ...  
}
```

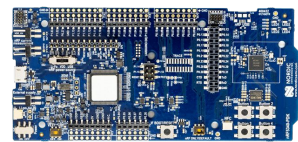
How μ TVM Works



```
int main() {  
  // configure SoC  
  TVMInitializeRuntime();  
  TVMGraphRuntime_Run();  
}
```

+

```
int32_t fused_conv2d_right_shift_add() {  
  // ...  
}
```



Working with the TVM Compiler

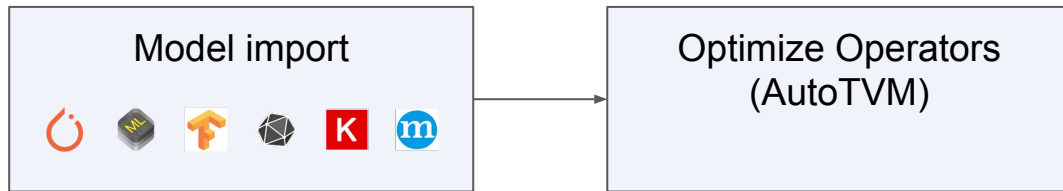
Model import



Relay Module

```
#[version = "0.0.5"]
def @main(%data : Tensor[(1, 3, 64, 64), int8],
          %weight : Tensor[(8, 3, 5, 5), int8]) {
    %1 = nn.conv2d(
        %data,
        %weight,
        padding=[2, 2],
        channels=8,
        kernel_size=[5, 5],
        data_layout="NCHW",
        kernel_layout="OIHW",
        out_dtype="int32");
    %3 = right_shift(%1, 9);
    %4 = cast(%3, dtype="int8");
    %4
}
```


Working with the TVM Compiler



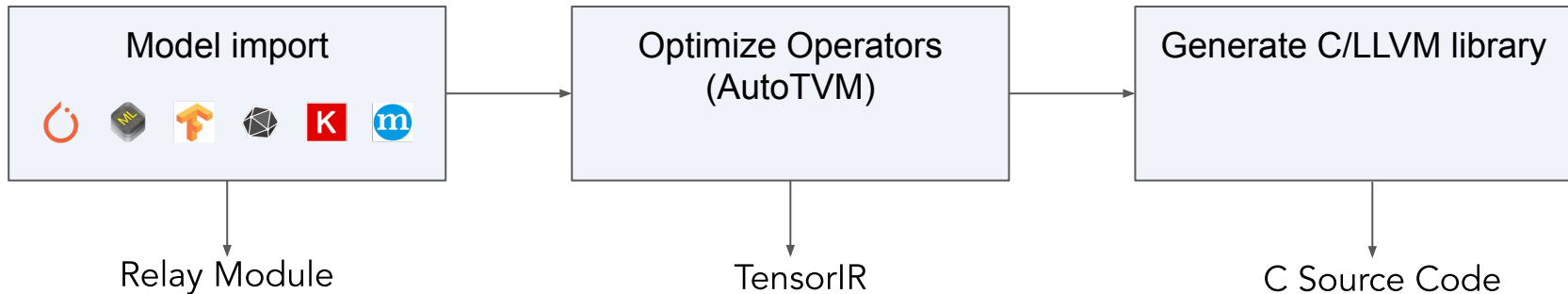
Relay Module

```
#[version = "0.0.5"]
def @main(%data : Tensor[(1, 3, 64, 64), int8],
         %weight : Tensor[(8, 3, 5, 5), int8]) {
    %1 = nn.conv2d(
        %data,
        %weight,
        padding=[2, 2],
        channels=8,
        kernel_size=[5, 5],
        data_layout="NCHW",
        kernel_layout="OIHW",
        out_dtype="int32");
    %3 = right_shift(%1, 9);
    %4 = cast(%3, dtype="int8");
    %4
}
```

TensorIR

```
primfn(placeholder_2: handle,
       placeholder_3: handle,
       T_cast_1: handle) -> ()
  allocate(kernel_vec, int8, [600]) {
    for (bs.c.fused.h.fused: int32, 0, 64)
      "parallel" {
        for (w: int32, 0, 64) {
          for (vc: int32, 0, 3) {
            data_vec[(((bs.c.fused.h.fused*192) +
              (w*3)) + vc)] =
              (uint8*)placeholder_5[(((vc*4096) +
                (bs.c.fused.h.fused*64)) + w)]
          }
        }
      }
  }
  // ...
```

Working with the TVM Compiler

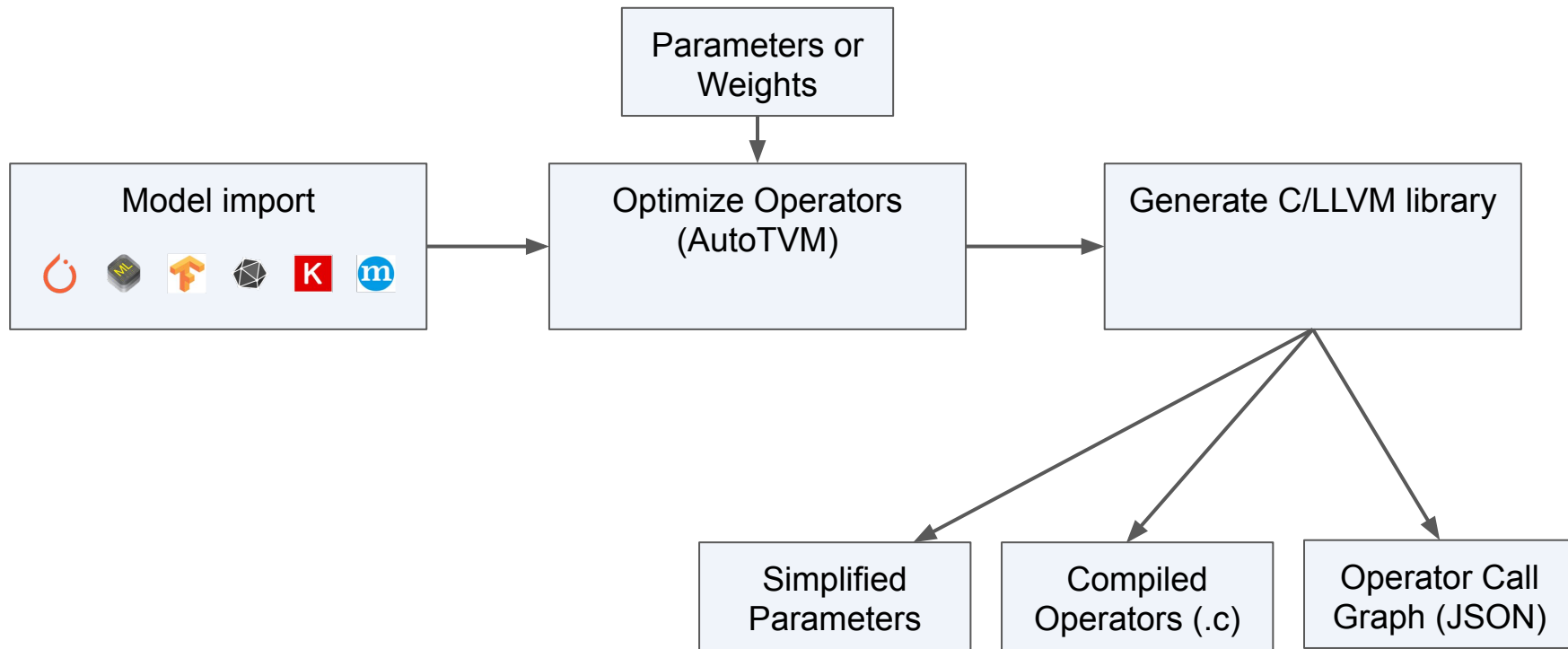


```
#[version = "0.0.5"]
def @main(%data : Tensor[(1, 3, 64, 64), int8],
         %weight : Tensor[(8, 3, 5, 5), int8]) {
    %1 = nn.conv2d(
        %data,
        %weight,
        padding=[2, 2],
        channels=8,
        kernel_size=[5, 5],
        data_layout="NCHW",
        kernel_layout="OIHW",
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    %3 = right_shift(%1, 9);
    %4 = cast(%3, dtype="int8");
    %4
}
```

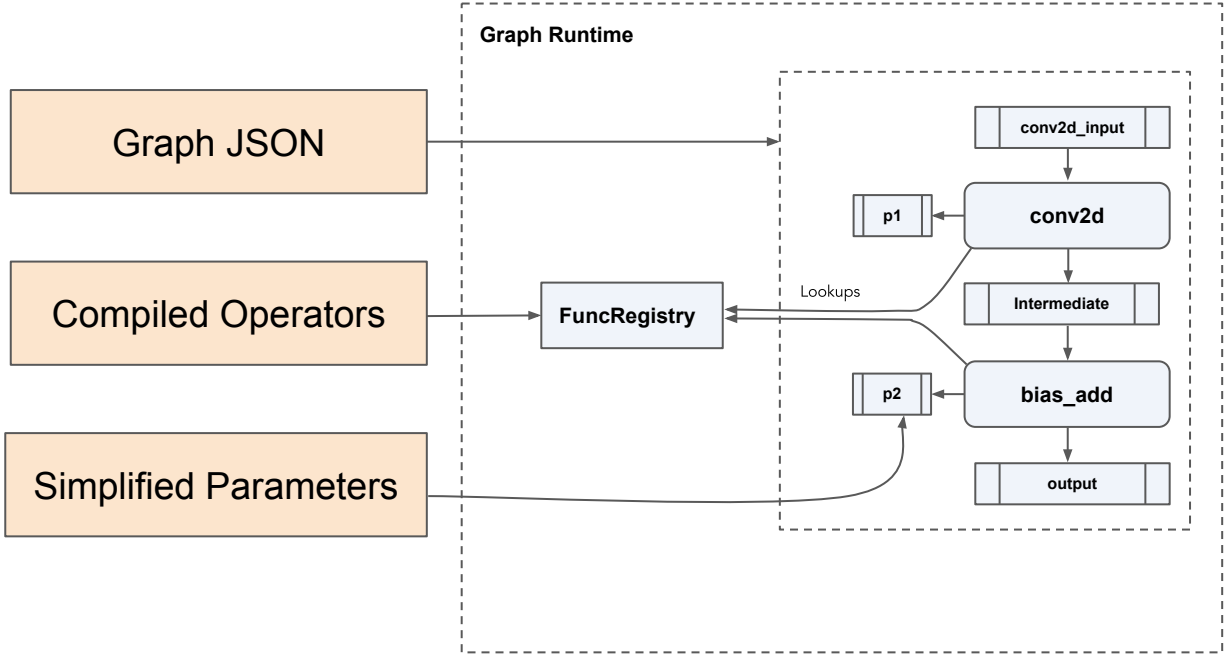
```
primfn(placeholder_2: handle,
       placeholder_3: handle,
       T_cast_1: handle) -> ()
    allocate(kernel_vec, int8, [600]) {
        for (bs.c.fused.h.fused: int32, 0, 64)
        "parallel" {
            for (w: int32, 0, 64) {
                for (vc: int32, 0, 3) {
                    data_vec[(((bs.c.fused.h.fused*192) +
(w*3) + vc) + vc) =
(uint8*)placeholder_5[(((vc*4096) +
(bs.c.fused.h.fused*64) + w)]
                }
            }
        }
        // ...
    }
```

```
int32_t
fused_nn_contrib_conv2d_NCHWc_right_shift_cast(
void* args, void* arg_type_ids,
int32_t num_args, void* out_ret_value,
void* out_ret_tcode, void* resource_handle) {
    void* data_pad = TVMBackendAllocWorkspace(1,
dev_id, (uint64_t)13872, 1, 8);
    for (int32_t i0_i1_fused_i2_fused = 0;
i0_i1_fused_i2_fused < 68;
++i0_i1_fused_i2_fused) {
        for (int32_t i3 = 0; i3 < 68; ++i3) {
            for (int32_t i4 = 0; i4 < 3; ++i4) {
                ((uint8_t*)data_pad)[((((i0_i1_fused_i2_fused *
204) + (i3 * 3)) + i4))] = (((((2 <=
i0_i1_fused_i2_fused) && (i0_i1_fused_i2_fused
< 66)) && (2 <= i3)) && (i3 < 66)) ?
((uint8_t*)placeholder)[((((i0_i1_fused_i2_fus
ed * 192) + (i3 * 3)) + i4) - 390)]] :
(uint8_t)0);
            }
```

Working with the TVM Compiler



Running the model end-to-end



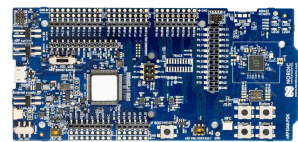
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  TVMGraphRuntime_Run();  
}
```

+

```
int32_t fused_conv2d_right_shift_add() {  
  // ...  
}
```



Putting the pieces together

TVM Compiler Outputs

Simplified Parameters

Compiled Operators

Graph JSON

Graph Runtime

Library, from TVM

RPC Client/Server

Library, from TVM

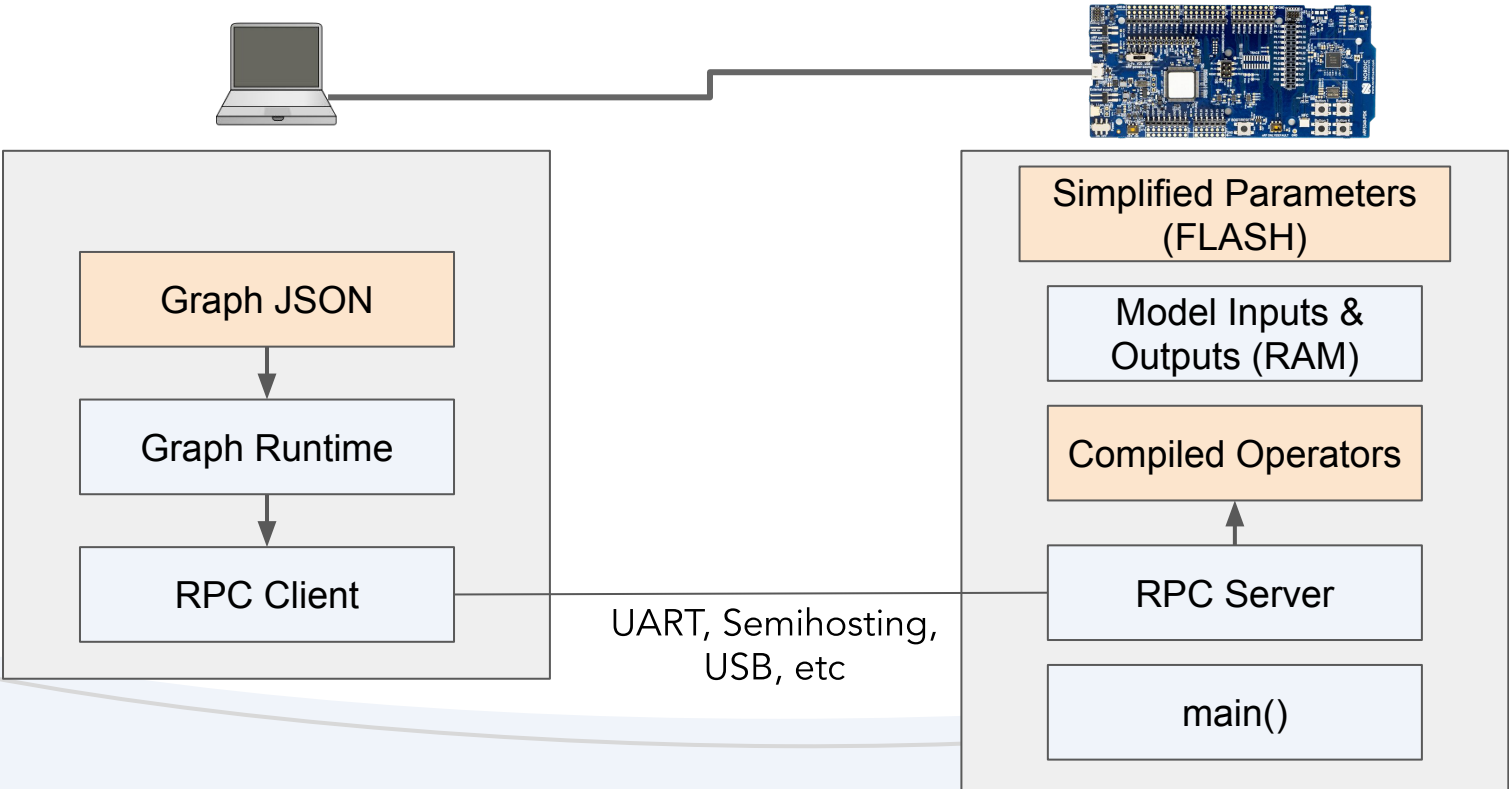
Model Inputs & Outputs (RAM)

Data, from user

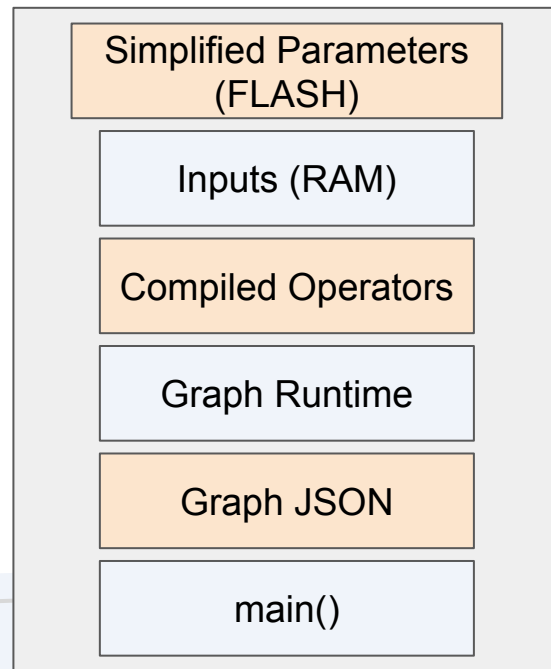
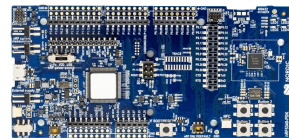
main()

SoC config & startup libraries, from RTOS/vendor

Putting the pieces together - host-driven



Putting the pieces together - standalone



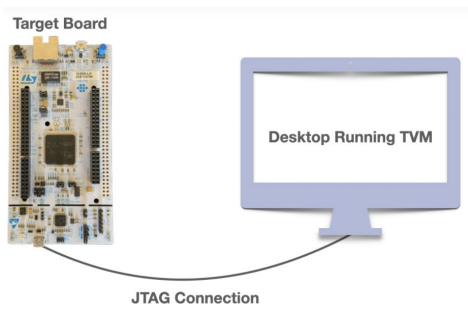
microTVM Reference Virtual Machine

- Lots of moving pieces...
 - Physical hardware
 - TVM compiler
 - GCC, LLVM, etc
 - RTOS (Zephyr, mBED), library code
 - SoC configuration / main()
- How can we collaborate?
 - Use a “Reference VM” to freeze as much of the software as possible
 - Attach hardware to VM with USB passthrough
 - See [MicroTVM Reference VM Tutorial](#) for more

Demo Walkthrough

Future Directions

μ TVM in 2020



Experimental μ TVM

April

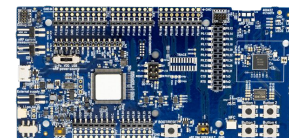


[RFC][μ TVM] Standalone μ TVM Roadmap

Development RFC

Blog post + roadmap

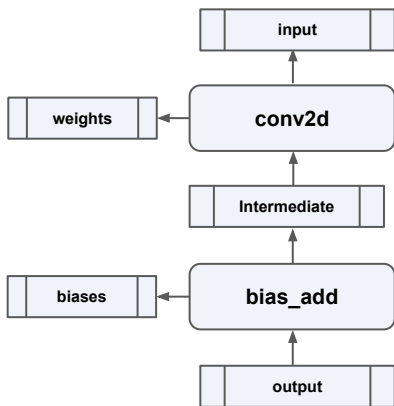
June



Standalone μ TVM

Dec

Next for μ TVM: Ahead-of-Time Compiler



```
const DLTensor weights = {1, 2, ...};
const DLTensor biases = {4, 2, 7, ...};

int32_t classifier(DLTensor* input,
                  DLTensor* output) {
    DLTensor* intermediate =
        TVMBackendAllocWorkspace(512);

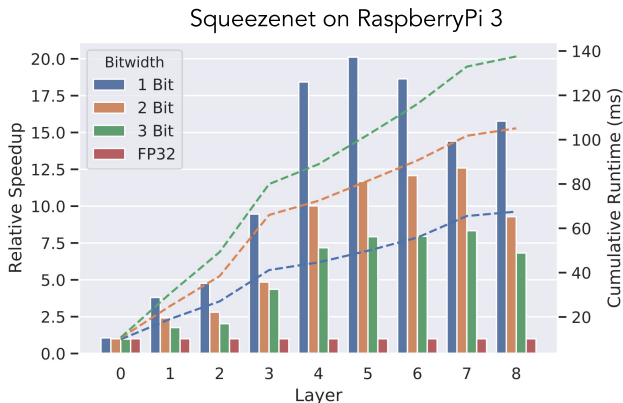
    conv2d(input, &weights, intermediate);
    bias_add(intermediate, &biases, output);

    TVMBackendFreeWorkspace(intermediate);
    return rv;
}
```

NOTE: this is a sample from the AOT compiler in development--expect API changes and an RFC.

Next for μ TVM: Hardware-aware Quantization

- Data-aware quantization v2
 - Allows quantizing more networks from within TVM
- Ultra-low-bit-width quantization
 - Could reduce the overall model memory footprint
- See [HAGO PR](#) and Ziheng Jiang's talk "[Hardware-aware Quantization in TVM](#)" on Dec 4

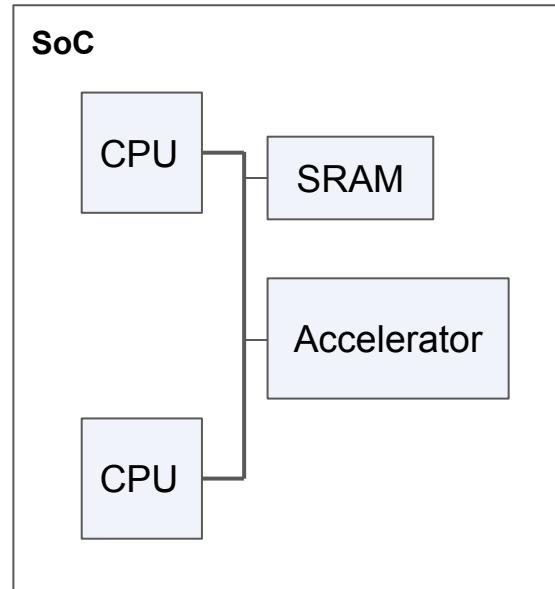


Riptide: Fast End-to-End Binarized Neural Networks. MLSys 2020 (March 3rd)

Joshua Fromm · Meghan Cowan · Matthai Philipose · Luis Ceze · Shwetak Patel

Next for μ TVM: Heterogeneous Execution

- Hardware acceleration offers:
 - Lower power
 - Better performance
 - More parallelism
- Potential TVM improvements:
 - CRT multi-context execution
 - TIR subgraph offloading
- See ARM's lighting talk:
"[Ethos-U55 : microNPU Support for uTVM](#)"
by Manupa Karunaratne



Next for μ TVM: Memory Planning

- Current memory planner has limitations:
 - Unaware of device memory layout
 - Requires a heap-based memory allocator
- New directions:
 - Tensor pinning
 - Accelerator-aware planning
 - Bring-your-own memory planning

Next for μ TVM: Increased Coverage

- Much of the work so far has been infrastructure-focused
- Next step: increase μ TVM coverage in terms of:
 - Supported ISA
 - Optimized Model Operators
- Auto-Scheduling can help

Next for μ TVM: Developer Experience

- Create “getting started” experience
 - Generate e.g. Arduino, Zephyr, etc projects
- Improve TVM C runtime
 - Handle faults and report through RPC server
 - Gather runtime stats to increase visibility on-device
 - Support more complex runtime scenarios -- sensing, multitasking, etc.
- Documentation
 - Targeted to developers from multiple backgrounds -- ML, firmware, etc.
 - Add design documentation and more tutorials

Getting Involved

- TVM has a vibrant open-source community of 460+ contributors
- Contributions are welcomed:
 - The [microTVM M2 Roadmap](#) details larger upcoming projects. The community submits RFCs (often w/ PoC) to discuss implementation.
 - PRs for bugfixes, small enhancements, documentation changes are always welcomed!
- Questions? Proposals? RFCs?

Please post on our Discourse forum: <https://discuss.tvm.ai>

Q&A

- Code at <https://github.com/areusch/microtvm-blogpost-eval>
- Tutorials at <https://tvm.apache.org/docs/tutorials/index.html#micro-tvm>



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